## BRISTOL LIBRARY SERVICE FRIENDS GROUPS

## The role of the chairperson

Chairing is a key role on any voluntary Management Committee. The Chairperson must ensure that the Committee functions properly, that there is full participation during meetings, that all relevant matters are discussed and that effective decisions are made and carried out.

The role of a Chairperson can sometimes be time consuming, with work between meetings and external representation of the organisation. Chairing an organisation requires good diplomatic and leadership skills.

## Main duties of the chairperson

Ensuring the Management Committee functions properly.
The Chairperson is responsible for making sure that each meeting is planned effectively, conducted according to the constitution and that matters are dealt with in an orderly, efficient manner. The Chairperson must make the most of all his/her committee members and "lead the team".

Representing the organisation as its figurehead.
The Chairperson may from time to time be called upon to represent the organisation and sometimes be its spokesperson.

A good chairperson will ideally:

- be sensitive to the feelings of members
- be impartial and objective
- start and finish on time
- be approachable
- have an understanding of the voluntary/community sector
- be tactful
- have knowledge of the organisation's key networks be able to delegate
- show interest in all members' viewpoints
- have sound knowledge of the organisation's work
- have an ability to respect confidences


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- ensure decisions are taken and recorded


## Do's and don'ts for a good chairperson

## Do

Make all members feel valued
Strive for consensus, using his/her casting vote sparingly
Plan for the future
Encourage new faces onto committee
Listen to others
Make new members feel welcome
Allow others to take responsibility
Keep calm
Know when to stand down

Don't
Be the person who talks most at the meetings
Allow meetings to become unproductive
Allow one or two people to dominate meetings
Cut people out of discussions
Make all the decisions
Make people feel foolish or useless
Force people to contribute to discussions
Lose his/her temper
Stay too long

